## ECS-101/MCA-113

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(Following Paper ID	and Roll N	o. to be fille	d in your	Answer Book)
PAPER ID: 16	Roll N			

### B. Tech.

# (Semester-I) Theory Examination, 2011-12 COMPUTER CONCEPTS & PROGRAMMING IN 'C'

Time: 3 Hours]

Printed Pages: 7

[Total Marks: 100]

Note: (i) Attempt questions from each Section as indicated.

(ii) Be very precise in your answers.

# Section-A

1. Short Answer Type Questions. Attempt all parts:

 $2 \times 10 = 20$ 

- (a) Write a 'C' program without using any semicolon which output will: Hello India.
- (b) What is the meaning of prototype of a function?
- (c) What are the merits and demerits of array in C?
- (d) What is the difference between pass by value and pass by reference?

#### Section-B

(e) Consider the following:

 $x_1$  is an integer pointer with initial value of 2800  $x_2$  is a long integer pointer with initial value of 1411

x<sub>3</sub> is a character type pointer with initial value of 1201.

Give with explanation, what is the new value of  $x_1$  after  $x_1 = x_1 + 1$ ,  $x_2$  after  $x_2 = x_2 + 1$  and  $x_3$  after  $x_3 = x_3 + 1$ .

(f) Are the following statement valid? Justify your answer:

$$m = (float *) & p$$
.

- (g) Explain, in brief the purpose of the stremp function. Also give its syntax.
  - (h) Consider the following macro definition:
    # define root (a, b) sqrt ((a)\*(a)+(b)\*(b)).
    What will be the result of the following macro call statement root (a++, b++) if a=3 and b=4?
  - (i) Differentiate between syntax error and logical error.
- (j) What is dynamic memory allocation?

2. Attempt all parts:

 $6 \times 5 = 30$ 

- (a) Explain, what do you mean by algorithm.

  What are the different types of algorithm used? What are the properties of a good algorithm? Discuss about the termination of algorithm. Write an algorithm to find the largest of 3 numbers.
- (b) What is an operator? What are the various types of arithmetic, relational, logical bitwise and increment and decrement operators? Clearly state their meaning and example of each.
- (c) Explain the use of all conditional statements and program loop with help of an example, available in 'C' programming.
- (d) The End Semester Examination results of 100 students are tabulated as follows:

Roll No.	Subject 1	Subject 2	Subject 3
-		·	

1601

(3)

Write a program in 'C' using array to read the data and determine the following (assume max: marks is 100 for each subject).

- (i) Total marks obtained by each student.
- (ii) The highest marks in each subject and the Roll No. of the student who secured it.
- (e) What is a macro and how is it different from a C variable name? Give the advantages of using macro definitions in a program.

  Explain conditional compilation and how does it help a programmer.

## Section-C

Attempt all questions:

Attempt any two parts:

- $5\times2=10$
- (a) Draw a neat labelled diagram of a digital computer and explain briefly each part.
- (b) What is an operating system? How does it act as a resource manager? Briefly explain the terms multiprogramming and multithreading.

(4)

- (c) Perform the following:
  - (i)  $(786)_{10} \rightarrow ( )_2$
  - (ii)  $(10101.1101)_2 \rightarrow ()_8$
  - (iii)  $(161)_8 \rightarrow ()_{10}$
  - (iv)  $(11101001)_2 \rightarrow ()_{16}$ .
- 4. Attempt any two parts:

 $5 \times 2 = 10$ 

- (a) If a five-digit number is input through the keyboard, write a program using modulus operator to calculate the sum of its digits.
- (b) Given below the various storage class complete the following table:

Type of Storage Class	Storage	Default Initial Value	Scope	Life
1. Automatic				
2. Register			·	
3. External				
4. Static		·		

- (c) A program has been compiled and linked successfully. When you run this program you face one or more of the following situations:
  - (i) Program executed, but no output

3.

- (ii) It produces incorrect answers.
- (iii) It does not stop running.

What are the possible causes in each case and what steps would you take to correct them?

5. Attempt any two parts:

 $5\times2=10$ 

(a) Write a program in 'C' to print the following:

A B A A B A B A B A A B A B A.

- (b) Write a program using recursive function to calculate the factorial of a positive integer?
- (c) Write a program in 'C' to find whether a given number is a prime number or not.
- 6. Attempt any one part:

 $10 \times 1 = 10$ 

(a) What are pointers? Why are they required?

How do you declare and initialize them?

Write a program to read two integers x and y and swap the contents of the two variables x and y using pointers.

- (b) Write short notes on the following:
  - (i) Dynamic array
  - (ii) Structure
  - (iii) Stack
  - (iv) Linked List.
- 7. Attempt any one part:

 $10 \times 1 = 10$ 

- (a) Write a program that reads a string from the keyboard and determine whether the string is a palindrome or not.
- (b) A file named DATA contains a series of integer numbers. Write a program to read these numbers and then write all 'odd' numbers to a file to be called ODD and all 'even' numbers to a file to be called EVEN.